The Relational Model

Serge Abiteboul INRIA Saclay & ENS Cachan





The course

Wednesday afternoon: *Des données, à l'information, aux connaissances : Le Web de demain*

Thursday morning: data models (relational & beyond)

Thursday afternoon: web search

Friday morning: semantic

Friday afternoon: deduction (Datalog & webdamlog)

Organization

The principles

- Abstraction
- Universality
- Independence

Abstraction:the relational modelUniversality:main functionalitiesIndependence:the views revisitedOptimization, complexity and expressivenessA jewel of databasesConclusion

The principles

Database Management System

Goal: the management of large amounts of data

- Large data: database
- Large software to manage them: DBMS
 - Very complex systems
 - Years of research and development by large groups of researchers/engineers

Characteristics of the data

- Persistence over time (years)
- Possibly very large (giga, tera, etc.).
- Possibly distributed geographically
- Typically shared between many users and programs
- Typically stored on heterogeneous storage : hard disk, network

Key role: Mediation between human and machines

The data management system acts as a **mediator** between intelligent users and objects that store information



First order logic: precise and unambiguous syntax and semantics Program: Alice does not want to write it; she does not have to

1st principle: abstraction

High level data model

- Definition language for describing the data
- Manipulation language: queries and updates

Definition language based on simple data structure

- Relations
- Trees
- Graphs

Formal language for queries

- Logics
- Declarative vs. Procedural
- Graphical languages



Complex graphical queries with MS Access

2nd principle: universality

DBMSs are designed to capture all data in the world for all kinds of applications

- Powerful languages
- Rich functionalities: see further
- To avoid multiplying developments

In reality

- Less structured data are often stored in files
- Too intense applications require specialized software
- More and more the case

3rd principle: independence



ANSI-SPARC Architecture (75): 3 levels Separation into three levels

- Physical level: physical organization of data on disk, disk management, schemas, indexes, transaction, log
- Logic: logical organization of data in a schema, query and update processing
- Externally: views, API, programming environments

Independence

- Physical: We can change the physical organization without changing the logical level
- Logical: We can evolve the logical level without modifying the applications
- External: We can change or add views without affecting the logical level

1st principle: abstraction

High level data model: The relational model

The relational model

Codd 1970

Data are represented as tables, namely relations

Queries are expressed in relational calculus: « declarative »

- Essentially First order logic

In practice, a richer model/language: SQL

- Ordering between tuples, nesting, aggregate functions, nulls...
- Very successful both scientifically and industrially
 - Commercial systems such as Oracle, IBM's DB2
 - Popular free software like mySQL
 - DBMS on personal computers such as MS Access

Relations

| Film | | |
|------------------------|-------------|-------------------|
| Titre | Directeur | Acteur |
| Casablanca | M. Curtiz | Humphrey Bogart |
| Les quatre cents coups | F. Truffaut | Jean-Pierre Léaud |
| Star wars | G. Lucas | Harrison Ford |

| Séance | | |
|------------|------------|--------|
| Titre | Salle | Heure |
| Casablanca | Lucernaire | 19 :00 |
| Casablanca | Studio | 20 :00 |
| Star Wars | Sel | 20 :30 |
| Star Wars | Sel | 22 :15 |

Queries are expressed in relational calculus

 $q_{HB} = \{ s, h \mid \exists d, t (Film(t, d, "Humphrey Bogart ") \land Séance(t, s, h) \}$

In practice, using a syntax that is easier to understand: SQL:

select salle, heure

from Film, Séance

where Film.titre = Séance.titre and acteur= «Humphrey Bogart»



The main predecessors

Trees

- IMS, IBM late 60s, 70s
- Still very used
- A hierarchy of records with keys

Graphs

– Codasyl

A graph of records with keys



The main successors: semistructured data models

Trees

- XML
- Exchange format for the Web
- Standard
- Query languages: Xpath, Xquery
- Developing very fast

Graphs

- Semantic Web & RDF
- Format for representing knowledge
- Standard
- Query language: SPARQL
- Developing very fast

Abstraction Logic foundations High-level languages Next two classes

2nd principle: universality

Must support many functionalities

Two main classes of applications with important needs for data management

OLTP: Online Transaction Processing

- Transactional

- E-commerce, banking, etc..
- Simple transactions, known in advance
- Very high load in number of transactions per second

OLAP: Online Analytical Processing

- Business intelligence queries
- Often very complex queries involving aggregate functions
- Multidimensional queries: e.g., date, country, product

– Decision making

Towards universality: more functionalities

Applications have essential functional requirements such as :

- Concurrency and transactions
- Reliability, security, access control
- Data distribution
- Performance and scaling

Towards universality: performance and scaling

Many applications have severe performance requirements

- Response time: The time per operation
- Throughput: The number of operations per time unit

We need to be able to scale

Volume of data

Terabytes of data

Millions of requests per day

Volume of requests

For this two main tools

- Optimization
- Parallelism

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Dependencies

Laws about the data

| To protect data | To design schemas |
|---------------------|-------------------|
| To optimize queries | To explain data |

Examples

- Séance[titre] \subseteq Film[titre]
 - Only known films are shown

Inclusion dependency

− Séance: salle heure \rightarrow titre

Functional dependencies

Only one movie is shown at a time in a theater

Logical formulas

- $\forall t, s, h (Séance(t, s, h) ⇒ ∃ d, a (Film(t, d, a))) tgds$
- ∀ t, t', s, h (Séance(t, s, h) ∧ Séance(t', s, h) \Rightarrow t=t') egds

Some of the most sophisticated developments in db theory

Dependencies and schema design

Use simple dependencies up to complex semantic data models Help choose a better relational schema

| Person | | Child | | Perso | n | Car | |
|--------|-----|-------|------|-------|----------|-------|-----|
| John | | Toto | | John | | 2chev | aux |
| John | | Zaza | | John | | BMW | |
| Sue | | Lulu | | | BMW | | |
| Sue | | Mimi | | | 2chevaux | | |
| | Sue | | Lulu | | | | |
| | Sue | | Mimi | | | | |
| | | | | | | | |



Concurrency and transactions - ACID

Atomicity: the sequence of operations is indivisible; in case of failure, either all operations are completed or all are canceled

- Consistency: The consistency property ensures that any transaction the database performs will take it from one consistent state to another. (So, consistency states that only consistent data will be written to the database).
- Isolation: When two transactions A and B are executed at the same time, the changes made by A are not visible to B until transaction A is completed and validated (commit).
- Durability: Once validated, the state of the database must be permanent, and no technical problem should lead to cancelling of transaction operations

Recovery from failures

The DBMS must survive failures

A variety of techniques

- Journal
- Back-up copies
- Shadow pages

"Hot-standby": second system running simultaneously

Availability: users should not have to wait beyond what is seen as reasonable for an application

Distributed data

Typically the case

- When integrating several data sources
- Organizations with many branches
- Activities involving several companies
- When using distribution to get better performance
- Query processing over distributed data
 - Data localization & global query optimization
 - Data fragmentation
 - Typically horizontal partitioning

Distributed transactions

- Two-phase commit
- Typically too heavy for Web applications

More

Security

- Protect content against unauthorized users (humans or programs)
- Confidentiality: access control, authentication, authorization
- Data monitoring
- Data cleaning
- Data mining
- Data streaming
- Spatiotemporal data

Etc.

3rd principle: independence

Views

Views

Definition:

- Function: Database \rightarrow Database

Perhaps the most fundamental concept in databases



View definition

Classical query – Define view ... Implicit definition and

recursion

- Datalog
- Dependencies (tgds)

Mix explicit/implicit: Active XML

<state n='Colorado'> <resort n='Aspen'> <sc> Unisys.com/snow("Aspen") </sc> <sc> Yahoo.com/GetHotels("Aspen")</sc> </resort> ... </state>



To materialize or not



Integration: view over several bases



Materialized: warehouse



Definitions

- **Global-as-view**: $v = \phi(db_1, ..., db_n)$
- **Local-as-view**: $db_i = \phi_i(v)$ for each i
- Complex logical constraints between the database and the views

Optimization, complexity and expressivity

The reasons of the success

- **Calculus**: The queries are based on relational calculus, a logical language, simple and understandable by people especially in variants such as SQL.
- Algebra: A calculus query can easily be translated into an algebraic expression (Codd Theorem) that can be evaluated efficiently.
- **Optimization**: The algebra is a **limited model of computation** (it does not allow computing arbitrary functions). That is why it is possible to optimize algebraic expressions evaluation.
- **Parallelization**: Finally, for this language, parallelism allows scaling to very large databases (class ACO).

Rewriting algebraic expressions



(a) For each f in film

For each s in séance do ...

- (b) If few tuples pass the selection
- (c) Using the index

complexity in $\sim n^2$ complexity in $\sim n$ complexity \sim constant

A possible query plan (without index)



Optimization

Using access structures

- Hash
- B-trees

Using sophisticated algorithms

– E.g., merge join

Cost evaluation to select an execution plan

Problem: search space is too large

Technique: Rewrite queries based on heuristics to explore only part of it

Optimization & scaling using parallelism



Not all problems can take advantage of parallelism

Data management can greatly benefit from parallelism

- Relational calculus is in ACO
- Acyclic join queries are embarrassingly parallelizable
- Typically divide the data and work separately on pieces

A jewel of databases

Containment of conjunctive queries

Containment of conjunctive queries

 $Q = \{ x \mid \exists x', x'', y (R(xy) \land R(x'y) \land R(x'', 1)) \}$





Another query

 $\exists x', x'', y (R(xy) \land R(x'y) \land R(x'', 1) \land x' = x'' \land R(z, z))$ $Q' = \exists x', y, z (R(xy) \land R(x'y) \land R(x', 1) \land R(z, z))$





Question

Definition: $Q' \subseteq Q$ if for all I, $Q'(I) \subseteq Q(I)$ $Q' \equiv Q$ if $Q' \subseteq Q$ and $Q \subseteq Q'$

Problem: given Q', Q, test whether $Q' \subseteq Q$

Central issue for query optimization

If there is a homomorphism from Q to Q', Q' \subseteq Q



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If $Q' \subseteq Q$, there is a homomorphism from Q to Q'



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$Q' \subseteq Q$ iff there is a homomorphism from Q to Q'

The problem is NP-complete

Disjunction

Thm: $\cup Q'_i \subseteq \cup Q_i$ iff for each i, there exists j, $Q'_i \subseteq Q_i$

⇐) Suppose for each i, there exists j, $Q'_i \subseteq Q_j$ Let I be some instance: consider some I; there exists j, $Q'_i(I) \subseteq Q_j(I)$ $Q'_i(I) \subseteq \bigcup Q_j(I)$; so, $\bigcup Q'_i(I) \subseteq \bigcup Q_j(I)$; so, $\bigcup Q'_i \subseteq \bigcup Q_j$ ⇒) Suppose $\bigcup Q'_i \subseteq \bigcup Q_j$

(to simplify assume wlg they are Boolean queries)
Consider some i and the instance IQ'_i
UQ'_i (IQ'_i) not empty; so UQ_j(IQ'_i) not empty;
For some j, Q_j(IQ'_i) not empty;
So there is a homomorphism from Q_j to Q'_i

Beyond

- Negation: containment of FO queries is undecidable
 - co r.e. for finite relations (r.e. for arbitrary relations)
- Recursion: containment of datalog is undecidable
 - Decidable for monadic datalog
 - Undecidable for monadic datalog over trees or strings (for infinite alphabet)
- Tableau homorphism is a particular case of subsumption in resolution theorem proving

Conclusion

Relational databases

Very successful in industry Lots of results in academia

Blend with other technologies

Logic programming Production rule systems Object-oriented languages Workflows Clusters of machines Peer-to-peer architecture

Always question everything

In industry: to challenge the well established guys In academia: to discover new problems Revisit the models, languages, principles Main motivations

- To facilitate application development
- Performance to scale to always more data and queries
 - For extreme applications that cannot be supported by standard technology
 - Web search engines with huge volumes of data/queries
 - World wide banking with huge volumes of transactions
- To offer more in terms of reliability, security, etc..

For instance, what can be questioned

| Relational model | Beyond |
|--|---|
| Entries in relations are atomic values | Entries are set of values |
| | Missing data, probabilistic data |
| | Spatio-temporal data |
| Data are regular | Semistructured |
| ACID | Weaker concurrency |
| Universal | Specialized: noSQL |
| Data are persistent | Persistent queries on data flows |
| Data are static | Data & behavior: Object databases Active databases |
| Constraints are static (FDs, etc.) | Triggers |
| | |

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Database Systems: The Complete Book, J.Widom, J.D. Ullman, H.Garcia-Molina





